
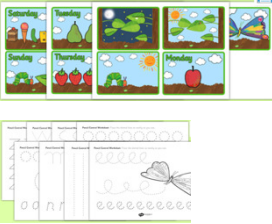
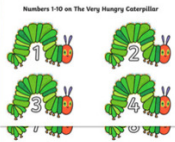













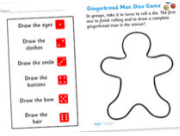


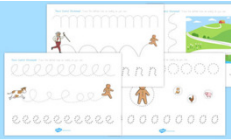














Prime Areas

Specific Areas

Week / Big Book	Prime Areas			Specific Areas				
Week / Big Book	PSED	Physical Development	Communication & Language	Literacy	Letters & Sounds	Mathematics	Understanding the world	Expressive Arts & Design
05.09.16 Group A am Group B pm The Hungry Caterpillar	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym- fine motor, threading cutting, playdough, anti-clockwise movements 	Listening to stories Sitting together Talking about the stories Offering opinions and ideas	Finding name, Singing Nursery Rhymes, ordering the story 	Phase 1	Counting how many children are in  today Matching numbers with caterpillars 	Our School and immediate area Matching pictures 	Experimenting with green and red to make caterpillars 
12.09.16 Group A All Day Group B am Group C pm The Hungry Caterpillar	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym Changing for PE anti-clockwise movements 	Listening to stories Sitting together Talking about the stories Offering opinions and ideas	Finding name, writing name, drawing our favourite food, making curly caterpillars 	Phase 1 Phase 2 s a t + I	Making caterpillar patterns 	Pasta butterfly lifecycle 	 

	Prime Areas			Specific Areas				
Week / Big Book	PSED	Physical Development	Communication & Language	Literacy	Letters & Sounds	Mathematics	Understanding the world	Expressive Arts & Design
19.09.16 Group A All day Group B am + lunch Group C am Group D pm The Gingerbread Man	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym Changing for PE, Moving to the music using scarves and ribbons Anti-clockwise movements  	Retelling story, acting out the story, role-playing making gingerbread men, rolling out gingerbread men	Finding name, writing name, Drawing gingerbread men, drawing setting and fox, drawing map of where the gingerbread man went 	Phase 1 Phase 2 p i n + the	Counting using miniature g men Counting out the correct number of buttons to go on the g-man.  	Baking Gingerbread men. 	Painting gingerbread men, 5 currant buns in a bakers shop,  Scented Gingerbread Paint!
26.09.16 Group A All day Group B All day Group C am + lunch Group D am The Gingerbread Man	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym Changing for PE, Moving to the music using scarves and ribbons Anti-clockwise movements 	Retelling story, role-playing using the bakery, listening to stories	Finding name, writing name, drawing and labelling different character ideas. Mark Making Activities 	Phase 1 Phase 2 m d g + to	ordering numbers  Matching numbers 	Technology Using Beebots to explore direction and using the robots.  A bridge for The Gingerbread Man 	Drawing characters, selecting appropriate colours

Week / Big Book	Prime Areas			Specific Areas				
	PSED	Physical Development	Communication & Language	Literacy	Letters & Sounds	Mathematics	Understanding the world	Expressive Arts & Design
03.09.16 Group A All day Group B All day Group C All day Group D am + lunch Innovation Stickman	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym Changing for PE Moving to the music using scarves and ribbons Anti- clockwise movements	Retelling story, role-playing using the bakery, listening to stories	Finding name, writing name, drawing and labelling different character ideas, drawing a group story map, share ideas for new characters. Mark Making Activities 	Phase 1 Phase 2 o c k + no	Measuring and comparing length 	Seasons Autumn The scarecrow that didn't scare Look for changes in the local area. 	Leaf rubbing and leaf printing, 
10.10.16 All groups in Innovation Stickman	Class Rules Settling in Making new friends Playing alongside each other	Finger Gym Changing for PE Moving to the music using scarves and ribbons Anti- clockwise movements	Retelling discussion. Listening to stories, role-playing bakery, role-play lifeguard rescue.	Finding name, writing name, Drawing text map as a group. Mark Making Activities	Phase 1 Phase 2 ck e u + go	 	Making rafts for the gingerbread man to cross the river.	Making rafts for the gingerbread man to cross the river, making bridges 
17.10.16 4days		<b>Assessment Week</b>				<b>Assessment Week</b>	Curriculum Day- Computing	

