

Talk for Writing	Text	Genre	Focus
Narrative	The gingerbread Man	Journey tale	Sequencing
Non-Fiction	Various lists 'Zoe's Christmas list; The Jolly Christmas Postman	Lists	Clear - New word each line, not sentences etc. Vocabulary for lists

Immersion in the text	Working with the text	Vocabulary	Ideas to innovate/invent
<p>WOW starter - making gingerbread men</p> <p>Role Play area - Bakery - items from the story, costumes (gingerbread man, old man etc)</p> <p>Small world story telling props - maps of the gingerbread mans journey to support retelling the story</p> <p>Gingerbread playdough - gingerbread men cutters/buttons to decorate etc / Playdough mats with other bakery goods</p> <p>Construction - building a bridge / boat to help the gingerbread man cross the river</p> <p>Printing with small world animals (from the story) creating footprints</p> <p>Gingerbread men in the maths area - adding buttons/matching numerals</p> <p>WOW starter</p> <p>Lists in role play area - post office</p> <p>Shopping list game - money</p> <p>Looking at lists e.g. the register/shopping lists/Christmas list</p>	<p>Telling the story - story making actions</p> <p>Acting out the story - masks/role play costumes</p> <p>Sequencing pictures of the story to add captions</p> <p>Sequencing sentences from the story</p> <p>Creating story maps</p> <p>Boxing up the story</p> <p>Focusing on sentence structure - capital letter, full stop, finger spaces</p> <p>Using our sounds - initial sounds & CVC words labelling - cat, dog, man,</p> <p>Reading lists to find things</p> <p>Listening to lists and following the instructions</p> <p>Writing own shopping lists to buy ingredients for making gingerbread me</p> <p>Writing Christmas lists</p>	<p>Sequence</p> <p>Beginning</p> <p>Middle</p> <p>End</p> <p>Events</p> <p>Character</p> <p>Various animals from the story</p> <p>Journey</p> <p>Act out / retell</p> <p>Story map</p> <p>Box up</p> <p>List</p> <p>Clear</p> <p>Lines</p> <p>Consecutive</p> <p>Record</p>	<p>Children will discuss what they would like to change e.g. the main character / characters he meets along the way OR ending - how does the fox react? Does the gingerbread man get eaten?</p> <p>Innovation - whole class will have the same changes made and learn the same story - Stickman - shorten the story and use characters e.g. swan, dog, boy, girl</p> <p>Children will initially create the same shopping lists based on the ingredients of our recipe for gingerbread men</p> <p>Children will then innovate their own lists - what do I want from Father Christmas</p>

