

Topic Overview – Spring Term

Class 1 (Emg)

Subject	Week 1 06.01.20	Week 2 13.06.20	Week 3 20.01.20	Week 4 27.01.20	Week 5 03.02.20	Week 6 10.02.20	Week 7 24.02.20	Week 8 02.03.20	Week 9 09.03.20	Week 10 16.03.20	Week 11 23.03.20	Week 6 30.03.20
					Curriculum Day (Geo)	Assessment Week Safer Internet Day		World Book Day	Curriculum Day (DT)			Assessment Week
Science -Animals -Seasons	Identify, name, draw and label basic parts of human body. Observe, record and describe weather (winter)		Link body part to each sense. Observe, record and describe weather (winter)		Test investigating 5 senses Observe changes into Spring.		Identify and name common animals Observe, record and describe weather (spring)		Describe and compare structure of different animals Observe, record and describe weather (spring)		Identify and name variety of common animals that are carnivores, herbivores and omnivores Observe changes into Summer.	
Geography -Our School -Local Area	Significant places in own locality.	Study immediate surroundings (classroom)	Locate school in local area	Observe school environment	Route to school	Following directional vocabulary.	Human and Physical features.	Study surrounding environment		Understand human feature – homes.	Develop knowledge of jobs in locality.	Use basic geographical vocabulary.
RE -God	Introduce the Bible		Creation story		Caring for Creation		Lost and Found (owning up and saying sorry)		Loving Shepherd	Saying Thank you	Prayer	
PHSE -It's my body -Team	Keeping themselves and others safe.	Healthy lifestyle (sleep and exercise)	Healthy lifestyle (food and drink)	Maintaining personal hygiene.	What is safe to eat and drink.	Keeping themselves safe and making informed choices	What teams and groups do they belong to?	Listening to other people.	What is kind and unkind.	Unkind behavior, teasing and bullying.	How to be a positive learner.	How to make real and unformed choices.
Art	T4W: Draw & paint picture of bear						T4W: -Design Crowns -Watercolour scenes					
DT	T4W: Make & evaluate porridge Design & make bear ears.						T4W: -Design Wild Masks Design and evaluate pancakes		3D Fish – underwater diorama (Jacques Cousteau)			
Computing -Prog Toys -Safe Internet	Create, organize, store, manipulate & retrieve digital artwork	Search for appropriate images online.	SMART rules for Internet Safety.	Keeping personal information safe.	Sending an email.	Making the right choices online.	Create and debug simple programs	Writing instructions (build a face on a potato man)	Writing instructions (program a person)	Programming a Bee-Bot	Fixing incorrect Bee-Bot instructions.	Programming a Bee-Bot